

Interior Design (ID)

ID XX01. ID 100-level elective. 99.00 Credits.

ID XX02. ID 200-level elective. 99.00 Credits.

ID XX03. ID 300-level elective. 99.00 Credits.

ID XX04. ID 400-level elective. 99.00 Credits.

ID 151. Design Fundamentals. 3 Credits.

Study and application of elements and principles of design; two- and three-dimensional applications. Prereq or Coreq: Students must be an Interior Design major.

ID 160. Interior Design Careers. 1 Credit.

Survey of the interior design profession and the relationship to allied professionals and organizations.

ID 161. Technical and Graphic Communications. 3 Credits.

Fundamentals of building construction, materials, and methods. Technical and graphic communication for interior design documentation. Prereq or Coreq: Students must be a Pre-Interior Design or BS/BA Interior Design major.

ID 251. Residential Studio. 3 Credits.

Introduction of design theory and process to analyze interior environments. Emphasis on programming and space planning. Prereq: ID 261 and ID 265 with a grade of C or higher. Prereq or Coreq: Interior Design major with a minimum of 3.00 cumulative GPA.

ID 253. Small Scale Contract Studio. 3 Credits.

Application of design theory and process to analyze small contract environments. Emphasis on programming, schematics, design development, human factors, and construction documentation of commercial environments. Prereq: ID 251 and ID 264 with a grade of C or higher. Prereq or Coreq: Interior Design major with a minimum of 3.00 cumulative GPA.

ID 261. Visual Communications. 3 Credits.

Introduction to visual elements used to convey ideas and information by applying principles and methods of visual communication, emphasis on presentation layout, use of 3D modeling software, and real-time rendering programs. Prereq: ID 151 and ID 161 each with a grade of C or higher. Prereq or Coreq: Students must be a Pre-Interior Design or BS/BA Interior Design major with a minimum cumulative GPA of 3.0.

ID 264. Residential Systems. 2 Credits.

Introduction of basic principles of lighting design and interior systems in residential applications. Prereq: ID 261 and ID 265 both with a grade of C or higher. Prereq or Coreq: Students must be Interior Design majors with a minimum cumulative 3.0 GPA.

ID 265. CADD for Interiors. 3 Credits.

Computer-aided design and drafting, emphasizing applications in interior design. Includes drawing creation, editing layers, blocks, and attributes. Prereq: ID 151 and ID 161 each with a grade of C or higher. Prereq or Coreq: Students must be a Pre-Interior Design or BS/BA Interior Design major with a minimum cumulative GPA of 3.0.

ID 315. History of Interiors I. 3 Credits.

Survey of historical interiors and furnishings beginning with antiquity through the 1800's. F.

ID 316. History of Interiors II. 3 Credits.

Survey of historical and contemporary interiors and furnishings beginning with the 1800's to the present day. S.

ID 351. Advanced Residential Studio. 3 Credits.

Application of design components to an advanced residential project with emphasis on special populations and design focus. Prereq: ID 253, ID 363 and ID 368 with a grade of C or higher. Prereq or Coreq: Student must be Interior Design major with a minimum cumulative 3.0 GPA.

ID 353. Large Scale Contract Design Studio. 3 Credits.

Application of design theory and process to large-scale contract environments. Emphasis on wellness in design. Application of laws, codes, standards, and building systems influencing human experience in the interior environment. Prereq: ID 351, ID 460, and ID 461 each with a grade of C or higher. Prereq or Coreq: Students must be Interior Design majors with a minimum cumulative GPA of 3.0.

ID 363. Commercial Lighting Design and Building Systems. 3 Credits.

Integration of theory, techniques, and the art of lighting design with emphasis on commercial applications. Analysis of commercial building systems. Prereq: ID 251 and ID 264 both with a grade of C or higher. Prereq or Coreq: Students must be Interior Design majors with a minimum cumulative GPA of 3.0.

ID 368. Interior Materials. 4 Credits.

This course examines the characteristics, applications, specifications and sustainability of materials used in interior spaces. The lab portion focuses on management of resources used by interior designers, including references, product information, and material samples.

ID 394. Individual Study. 1-5 Credits.

ID 450. Research and Project Development in Interior Design. 3 Credits.

Research, development, and presentation of a programming proposal for a large scale commercial or residential interior. Prereq: ID 353 and ID 461 with a grade of C or higher and students must be Interior Design majors with a minimum cumulative GPA of 3.0.

ID 451. Professional Interior Design Seminar. 2 Credits.

Advanced professional interior design seminar resulting in direct client interface and project deliverables. May be repeated. Prereq: Accepted into the interior design program.

ID 452. Comprehensive Interior Design Project. 6 Credits.

Capstone design studio. Student defined problem. Synthesis and implementation of previous course work. S.

ID 460. Career Development and Professional Practice. 3 Credits.

Overview of professional standards and promotional activities as related to the interior design profession. Prereq: ID 253, ID 363 and ID 368 with a grade of C or higher. Prereq or Coreq: Students must be Interior Design majors with a minimum cumulative GPA of 3.0.

ID 461. Building Information Modeling. 3 Credits.

Computer-aided design, modeling and rendering emphasizing applications in interior design. Prereq: ID 253, ID 363 and ID 368 with a grade of C or higher Prereq or Coreq: Students must be Interior Design majors with a minimum cumulative GPA of 3.0.

ID 462. Pre-Internship Development. 1 Credit.

Internship and career development skills (self-assessment, resume writing, interviewing, and correspondence) to prepare design students for professional practice. Prereq: ID 351, ID 460, ID 461 each with a grade of C or higher. Prereq or Coreq: Students must be Interior Design major with a minimum cumulative GPA of 3.0.

ID 491. Seminar. 1-5 Credits.

ID 494. Individual Study. 1-5 Credits.

ID 496. Field Experience. 1-15 Credits.

ID 705. Interdisciplinary Perspectives in Environments for Aging. 3 Credits.

This course overviews theoretical perspectives in environments for aging, as well as factors involved in the continuum of environments for aging including aging in place, retirement communities, long term care, memory care, and end of life care. Students will be introduced to a wide range of overlapping domains such as environmental psychology, cognitive science, sociology, physiology, architectural and interior design, human geography and urban/rural planning. Prereq: Graduate student standing in HSE or Psychology.