Interior Design Major

Major Requirements

Degree Type: B.A. or B.S. Minimum Credits Required: 122

University Degree Requirements

For complete details on these and other university degree requirements, refer to the Degree and Graduation Requirements (http://catalog.ndsu.edu/academic-policies/undergraduate-policies/degree-and-graduation/) section in the University Catalog.

- 1. Minimum of 120 semester credits (some programs may exceed this minimum).
- 2. Complete the University General Education requirements.
- 3. Minimum institutional GPA of 2.00 based on work taken at NDSU.
- 4. Minimum of 30 credits in resident at NDSU.
- 5. Minimum of 36 upper level credits (courses numbered 300 or higher).
- 6. Students with transfer credit must meet the NDSU 30 credits in residence (#4). Of these 30 credits in residence, a minimum of 15 credits must be in courses numbered 300 or above, and 15 credits must be in the student's declared major curricula.

University General Education Requirements

A list of university approved general education courses along with the administrative policies governing the requirement and the categories is available here (http://catalog.ndsu.edu/academic-policies/undergraduate-policies/general-education/).

Code	Title	Credits
Category C: Communication		12
Category R: Quantitative Reasoning		3
Category S: Science and Technology	y	10
Category A: Humanities and Fine Ar	ts	6
Category B: Social and Behavioral S	ciences	6
Category W: Wellness		2
Category D: Cultural Diversity		
Category G: Global Perspectives		
Category L: Digital Literacy		
Total Credits		39

Major Requirements

Code	Title	Credits
Core Requirements		
ID 151	Design Fundamentals	3
ID 160	Interior Design Careers	1
ID 161	Technical and Graphic Communications	3
ID 251	Residential Studio	3
ID 253	Small Scale Contract Studio	3
ID 261	Visual Communications	3
ID 264	Residential Systems	2
ID 265	CADD for Interiors	3
ID 315	History of Interiors I ((May satisfy general education category A))	3
ID 316	History of Interiors II ((May satisfy general education category A))	3
ID 351	Advanced Residential Studio	3
ID 353	Large Scale Contract Design Studio	3
ID 363	Commercial Lighting Design and Building Systems	3
ID 368	Interior Materials	4
ID 450	Research and Project Development in Interior Design	3
ID 451	Professional Interior Design Seminar	2

Interior Design Major

2

ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 1 ID 496 Field Experience 3 CSCI 114 Computer Applications 3 or TL 116 Business Software Applications	Total Credits		83
10 460 Career Development and Professional Practice 3 3 3 3 3 4 5 5 5 5 5 5 5 5 5	Other minor options may b	be approved by the intertior design faculty.	
ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 1 ID 496 Field Experience 3 CSCI 114 Computer Applications 3 or TL 116 Business Software Applications 3 Select ONE of the following: 3 ART 111 Introduction to Art History 4 ART 210 Art History II 4 ARCH 321 History and Theory of Architecture I 4 Minor Program of Study Required 16 One of the following minors is required: 16 Apparel, Retail Merchandising and Design 16 Art Business Administration 16 Disaster Resilience and Emergency Management 16 Entrepreneurship 16 Gerontology History History 14 Human Development and Family Science 16 Landscape Architecture 17 Natural Resources Management 17 Frofessional Se	Strategic Communication		
10 460 Scarer Development and Professional Practice 3 3 3 3 3 3 3 3 3	Spanish		
ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 1 ID 496 Field Experience 3 CSCI 114 Computer Applications 3 or TL 116 Business Software Applications 3 Select ONE of the following: 3 ART 111 Introduction to Art History 4 ART 210 Art History I 4 ARCH 321 Art History II 4 ARCH 322 History and Theory of Architecture I 4 Minor Program of Study Required 16 One of the following minors is required: 16 Apparel, Retail Merchandising and Design 4 Art Business Administration 16 Disaster Resilience and Emergency Management 5 Entrepreneurship 6 Gerontology History Human Development and Family Science Landscape Architecture Natural Resources Management 1	Psychology		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience SCSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II MINOR Program of Study Required: One of the following minors is required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management Entrepreneurship Gerontology History Human Development and Family Science Landscape Architecture	Professional Selling		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ARC 211 Art History II ARC 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required: One of the following minors is required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management Entrepreneurship Gerontology History Human Development and Family Science	Natural Resources Manag	gement	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required One of the following minors is required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management Entrepreneurship Gerontology History	Landscape Architecture		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History II ARC 131 Art History II ARC 132 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management Entrepreneurship Gerontology	Human Development and	Family Science	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARC 131 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management Entrepreneurship	History		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ARC 211 Art History I ARC 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required One of the following minors is required: Apparel, Retail Merchandising and Design Art Business Administration Disaster Resilience and Emergency Management	Gerontology		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required: One of the following minors is required: Apparel, Retail Merchandising and Design Art Business Administration	Entrepreneurship		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required One of the following minors is required: Apparel, Retail Merchandising and Design Art	Disaster Resilience and Er	mergency Management	
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ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required One of the following minors is required: 16	Art		
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II Minor Program of Study Required	Apparel, Retail Merchandi	sing and Design	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ART 211 Art History II ARCH 321 History and Theory of Architecture I ARCH 322 History and Theory of Architecture II	One of the following minors i	is required:	16
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I ARCH 321 History and Theory of Architecture I	Minor Program of Study Req	uired	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History II	ARCH 322	History and Theory of Architecture II	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History ART 210 Art History I	ARCH 321	History and Theory of Architecture I	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following: ART 111 Introduction to Art History	ART 211	Art History II	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications Select ONE of the following:	ART 210	Art History I	
ID 460 Career Development and Professional Practice ID 461 Building Information Modeling ID 462 Pre-Internship Development ID 496 Field Experience CSCI 114 Computer Applications or TL 116 Business Software Applications	ART 111	Introduction to Art History	
ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 1 ID 496 Field Experience 3 CSCI 114 Computer Applications 3	Select ONE of the following:		3
ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 3 ID 496 Field Experience 3	or TL 116	Business Software Applications	
ID 460 Career Development and Professional Practice 3 ID 461 Building Information Modeling 3 ID 462 Pre-Internship Development 3	CSCI 114		
ID 460 Career Development and Professional Practice Sulding Information Modeling Sulding Information Sulding Sulding Information Modeling Sulding	ID 496	Field Experience	;
ID 460 Career Development and Professional Practice 3	ID 462		
	ID 461	·	3
ID 452 Comprehensive Interior Design Project	ID 460		
	ID 452	Comprehensive Interior Design Project	6

Degree Requirements and Notes

- A minimum grade of C is required for all major core requirements.
- Students must maintain a 3.00 cumulative GPA to remain in the program.
- Course taken Pass/Fail will not be used to satisfy any requirements other than total credits.
- Note about the Minor Credits: Total credits required to complete will vary based on minor selected. If minor credit requirements are met but total credits for major are not complete, student will have to take additional elective courses to meet the minimum credits for a degree.