

Art (ART)

ART 110. Introduction to the Visual Arts. 3 Credits.

Study and analysis of artistic methods and meaning in the visual arts; designed for non-majors.

ART 111. Introduction to Art History. 3 Credits.

Survey of world art from prehistoric to modern times designed for non-majors.

ART 120. Painting I. 3 Credits.

Introduction to basic painting through a variety of materials. Includes historical examples, painting the human figure, using acrylics, oils, pastel, and mixed-media.

ART 122. Studio Technology Foundations. 3 Credits.

Studio Technology Foundations is an introductory-level course in the Department of Visual Art. Lectures, demonstrations, and class assignments offer students an introduction to core technologies in the visual arts and equip students with a working knowledge of their respective operations and applications.

ART 124. Foundations of Design. 3 Credits.

Foundations of Design is an introductory course that provides a comprehensive study of design elements and principles for work in two and three-dimensions.

ART 130. Drawing I. 3 Credits.

Study and application of different drawing media, methods, and techniques. Drawing from the human figure required.

ART 131. Foundations Drawing. 3 Credits.

This course emphasizes observational and technical skill development in a variety of media to solve literal and conceptual problems relating to the history of drawing.

ART 150. Ceramics I. 3 Credits.

Introduction to basic ceramic techniques. Includes wheel-throwing and hand-building techniques, surface decoration, glazing, and firing.

ART 153. Design Thinking and Creative Strategy. 3 Credits.

This course offers an introduction to the theory of art and design production, design processes, and critical theory, as it relates to the creation and reception of visual arts. Through a combination of lectures, reading discussions, and in-class activities students will learn strategies to solve problems and effectively move ideas into visual/conceptual statements.

ART 160. Sculpture I. 3 Credits.

Introduction to basic sculpture materials and techniques. Includes exploration of sculptural form in maquettes and large-scale work; additive and subtractive approaches in wood, stone, and mixed media; casting practice in plaster and hydro-stone.

ART 170. Printmaking I. 3 Credits.

Introduction to basic printmaking techniques and materials. Includes mono-print, collagraph, intaglio, relief, and serigraphy in both traditional and nontoxic methods.

ART 180. Photography I. 3 Credits.

Introduction to basic photography. Includes visual issues of black and white and color photography. Experience with black and white processing and printing.

ART 185. Graphic Design I. 3 Credits.

Introduction to the foundations and principles of graphic design and graphic design software.

ART 210. Art History I. 3 Credits.

Intensive survey of art from Paleolithic to the Renaissance.

ART 211. Art History II. 3 Credits.

Intensive survey of art from the Renaissance to the present.

ART 220. Painting II. 3 Credits.

Intermediate study, studio practice, and critique. Use of oils, acrylics, watercolor, and mixed media. Painting the human figure and development of individual concept and content. Prereq: ART 120.

ART 230. Drawing II. 3 Credits.

Advanced study and application of different drawing media, methods, techniques and drawing the human figure. Prereq: ART 130.

ART 250. Ceramics II. 3 Credits.

Intermediate study, studio practice, and critique. Development of individual concept and content. Further exploration of forming skills and surface decoration. Introduction to basic mold techniques, clay and glaze theory, and kiln technology. Prereq: ART 150.

ART 260. Sculpture II. 3 Credits.

Intermediate study, practice, and critique. Further exploration of materials and processes. Development of individual concept and content. Prereq: ART 160.

ART 270. Printmaking II. 3 Credits.

Intermediate study, studio practice, and critique. Extension of process and media. Development of individual concept and content. Prereq: ART 170.

ART 280. Digital Image and Output. 3 Credits.

Introduction to digital photography workflow, digital image editing software, and inkjet printing. Prereq: ART 180.

ART 285. Graphic Design and Digital Media. 3 Credits.

Intermediate-level introduction to concepts and practices related to graphic design, digital technologies and their applications in design and visual arts. Prereq: ART 185.

ART 320. Painting III. 3 Credits.

Advanced study, studio practice, and critique. Exploration of mixed-media. Emphasis on individual concept and content. Prereq: ART 220.

ART 330. Drawing III. 3 Credits.

Advanced study, studio practice, and critique. Use of mixed-media approaches. Emphasis on individual concept and content. Life drawing emphasis. Prereq: ART 230.

ART 335. Figure Drawing. 3 Credits.

Exploration of the human form through drawing representationally, abstractly and expressively using a variety of media. Studying historic and contemporary use of the figure will be significant. Prereq: ART 130.

ART 350. Ceramics III. 3 Credits.

Advanced study and studio practice with individual and group critique. Focus on current issues in ceramics and innovative use of form, process, and materials. Emphasis on individual concept and content. Prereq: ART 250.

ART 360. Sculpture III. 3 Credits.

Advanced study, practice, and critique. Use of mixed-media. Specialization in materials and processes. Emphasis on individual concept and content. Prereq: ART 260.

ART 370. Printmaking III. 3 Credits.

Advanced study, studio practice, the human figure, and critique. Exploration of mixed-media. Emphasis on individual concept and content. Prereq: ART 270.

ART 380. Topics in Photography. 3 Credits.

Instruction in topics related to the advanced study of photography. Studio techniques, project development, and effective visual and oral communication practices are emphasized. May be repeated for credit. Prereq: ART 280.

ART 385. Topics in Graphic Design. 3 Credits.

Development of concepts and practices related to graphic design, digital technologies and their applications in design and visual arts. May be repeated for credit. Prereq: ART 185.

ART 389. Art Theory and Criticism. 3 Credits.

This course covers the development and application of art theory and criticism from the advent of photography to the present. The course presents theory and criticism as fluid methods of understanding art. The course covers standard theories as well as their critical applications. Prereq: ART 210, ART 211.

ART 420. Painting IV. 3 Credits.

Advanced study, studio practice and critique in painting. Exploration and development of an individual concept. May be repeated. Prereq: ART 320.

ART 430. Drawing IV. 3 Credits.

Advanced study, studio practice and critique in drawing. Exploration in individual concept, process and professional preparation. May be repeated. Prereq: ART 330.

ART 435. Advanced Figure Drawing. 3 Credits.

Advanced study, studio practice and critique in figure drawing. Continued exploration of the human form and development of an individual concept. May be repeated. Prereq: ART 335.

ART 450. Ceramics IV. 3 Credits.

Advanced study, studio practice and critique in ceramics. A focus on current issues in ceramics with innovative use of form, process and materials centered in a personal use of content and formal issues. May be repeated. Prereq: ART 350.

ART 451. History of American Art. 3 Credits.

Study of American art from pre-Columbian through contemporary (including Native American), emphasizing its highly individual nature and its effect on world art. Prereq: ART 210, ART 211.

ART 452. Contemporary Art. 3 Credits.

Study of the development of contemporary art examining its cultural and intellectual basis; includes analysis of current art imagery and readings in art theory and criticism.

ART 453. Topics in Art History. 3 Credits.

As an upper-division course in a specialized topic in Art History, the subject matter of the course varies by semester, allowing the curriculum to be more responsive and flexible in the subjects it addresses. May be repeated. Prereq: ART 210 or ART 211.

ART 460. Sculpture IV. 3 Credits.

Advanced study, studio practice and critique in sculpture. A focus on current issues in sculpture with innovative use of form, process and materials centered in a personal use of content and formal issues. May be repeated. Prereq: ART 360.

ART 470. Printmaking IV. 3 Credits.

Advanced study, studio practice and critique in printmaking. Exploration in printmaking of individual concept, process and professional preparation. May be repeated. Prereq: ART 370.

ART 480. Advanced Photography. 3 Credits.

Advanced study, studio practice and critique in photography. Students will expand knowledge of processes while extending their personal exploration. May be repeated. Prereq: ART 380.

ART 485. Advanced Graphic Design. 3 Credits.

Development and application of concepts and practices related to graphic design and visual arts through individual semester projects that may support capstone experience. May be repeated. Prereq: ART 385.

ART 489. Baccalaureate Project. 3-6 Credits.

Capstone research and creative experience within a specific area of interest with emphasis on refinement of aesthetic applications of techniques and media. May be repeated.