## Computer Engineering

## Department Information

- Department Location:

101 Electrical and Computer Engineering Bldg.

- Department Phone: 701-231-7019
- Department Web Site: www.ndsu.edu/ece/ (http://www.ndsu.edu/ece/)
- Credential Offered: B.S.Cpr.E.
- Sample Program Guide: catalog.ndsu.edu/programs-study/undergraduate/computer-engineering/\#planofstudytext (http://catalog.ndsu.edu/programs-study/ undergraduate/computer-engineering/\#planofstudytext)


## Major Requirements

## Major: Computer Engineering

Degree Type: B.S.Cpr.E.
Minimum Degree Credits to Graduate: 128

## University Degree Requirements

1. Satisfactory completion of all requirements of the curriculum in which one is enrolled.
2. Earn a minimum total of 120 credits in approved coursework. Some academic programs exceed this minimum.
3. Satisfactory completion of the general education requirements as specified by the university.
4. A minimum institutional GPA of 2.00 based on work taken at NDSU.
5. At least 36 credits presented for graduation must be in courses numbered 300 or higher.
6. Transfer Students: Must earn a minimum of 60 credits from a baccalaureate-degree granting or professional institution.
a. Of these 60 , at least 36 must be NDSU resident credits as defined in \#7.
b. Within the 36 resident credits, a minimum of 15 must be in courses numbered 300 or higher and 15 credits in the major field of study.
7. At least 36 credits must be NDSU resident credits. Resident credits include credits registered and paid for at NDSU.

For complete information, please refer to the Degree and Graduation Requirements (http://catalog.ndsu.edu/past-bulletin-archive/2022-23/academic-policies/undergraduate-policies/degree-and-graduation/) section of this Bulletin.
University General Education Requirements

| Code | Title | Credits |
| :---: | :---: | :---: |
| Communication (C) |  | 12 |
| ENGL 110 | College Composition I |  |
| ENGL 120 | College Composition II |  |
| COMM 110 | Fundamentals of Public Speaking |  |
| Upper Division Writing ${ }^{\dagger}$ |  |  |
| Quantitative Reasoning (R) ${ }^{\text {+ }}$ |  | 3 |
| Science and Technology (S) ${ }^{\dagger}$ |  | 10 |
| Humanities and Fine Arts (A) ${ }^{\dagger}$ |  | 6 |
| Social and Behavioral Sciences (B) ${ }^{\dagger}$ |  | 6 |
| Wellness (W) ${ }^{\dagger}$ |  | 2 |
| Cultural Diversity (D) ${ }^{\text {¢ }}$ |  |  |
| Global Perspectives (G)* ${ }^{\text {* }}$ |  |  |
| Total Credits |  | 39 |

* May be satisfied by completing courses in another General Education category.
$\dagger$ General education courses may be used to satisfy requirements for both general education and the major, minor, and program emphases, where applicable. Students should carefully review major requirements to determine if specific courses can also satisfy these general education categories.
- A list of university approved general education courses and administrative policies are available here (http://catalog.ndsu.edu/past-bulletin-archive/2022-23/academic-policies/undergraduate-policies/general-education/\#genedcoursestext).


## Major Requirements

| Code | Title | Credits |
| :---: | :---: | :---: |
| Computer Engineering Core Requirements |  |  |
| ECE 111 | Introduction to Electrical and Computer Engineering | 3 |
| ECE 173 | Introduction to Computing | 4 |
| ECE 275 | Digital Design | 4 |
| ECE 311 | Circuit Analysis II | 4 |
| ECE 320 | Electronics I | 3 |
| ECE 341 | Random Processes | 3 |
| ECE 343 | Signals \& Systems | 4 |
| ECE 374 | Computer Organization | 4 |
| ECE 375 | Digital Design 2 | 3 |
| ECE 376 | Embedded Systems | 4 |
| ECE 401 | Design I (capstone) | 1 |
| ECE 403 | Design II (capstone) | 2 |
| ECE 405 | Design III (capstone) | 3 |
| Math Courses Required |  |  |
| MATH 129 | Basic Linear Algebra | 3 |
| MATH 165 | Calculus I (May satisfy general education category R) | 4 |
| MATH 166 | Calculus II | 4 |
| MATH 265 | Calculus III (w/ vectors) | 4 |
| MATH 266 | Introduction to Differential Equations | 3 |
| CSCI Courses Required |  |  |
| CSCI 161 | Computer Science II (May satisfy general education category S for Computer Engineering majors only)) | 4 |
| CSCI 222 | Discrete Mathematics | 3 |
| Other Courses Required |  |  |
| CHEM 121 | General Chemistry I (May satisfy general education category S) | 3 |
| CHEM 121L or PHYS 251L | General Chemistry I Laboratory (May satisfy general education category S) University Physics I Laboratory | 1 |
| EE 206 | Circuit Analysis I | 4 |
| PHYS 251 | University Physics I (May satisfy general education category S) | 4 |
| ENGR 327 | Ethics, Engineering, and Technology | 3 |
| Select one from the | satisfy general education category C) | 3 |
| ENGL 320 | Business and Professional Writing |  |
| ENGL 321 | Writing in the Technical Professions |  |
| ENGL 324 | Writing in the Sciences |  |
| ENGL 459 | Researching and Writing Grants and Proposal |  |
| Core Electives |  | 12 |
| Select 4 courses from the following: |  |  |
| ECE 423 | VLSI Design |  |
| ECE 425 | Introduction to Semiconductor Devices |  |
| ECE 474 | Computer Architecture |  |
| ECE 477 | Hardware Design for Machine Learning |  |
| CSCI 467 | Algorithm Analysis |  |
| CSCI 474 | Operating Systems Concepts |  |


| ECE Electives |  |
| :--- | :--- |
| Select 6 credits from the following. A Core Elective from the section above may be used in this section if not taken as an ECE Core Elective. |  |
| ECE 321 | Electronics II |
| ECE 424 | Analog VLSI |
| ECE 444 | Applied Digital Signal Processing |
| ECE 448 | Image Analysis I |
| ECE 461 | Control Systems I |
| ECE 463 | Modern Control |
| ECE 470 | Fault Tolerant Digital Systems |
| ECE 472 | Design Automation of VLSI Circuits |
| ECE 476 | Advanced Embedded Systems |
| ECE 483 | Instrumentation for Engineers |
| ECE 485 | Biomedical Engineering |
| CSCI 459 | Foundations of Computer Networks |
| CSCI 413 | Principles of Software Engineering |
| Tech Electives |  |
| Select 3 credits from the following: |  |
| CSCI 336 | Theoretical Computer Science |
| CSC 366 | Database Systems |
| CSCI 372 | Comparative Programming Languages |
| CSCI 4 XX | Any CSCI 400 level didactic course |
| ECE 351 | Applied Electromagnetics |
| ECE 4 XX | Any ECE 400 level didactic course |
| ECE 494 | Individual Study |
| ECE 496 | Field Experience (max. of 3 cr.) |
| ENGR 310 | Entrepreneurship for Engineers and Scientists |
| IME 440 | Engineering Economy |
| IME 456 | Program and Project Management |
| IME 460 | Evaluation of Engineering Data |
| IME 470 | University Physics II |
| PHYS 252 |  |

Total Credits

## Degree Requirements and Notes

- In order to graduate, an ECE student must have at least a 2.0 GPA in all required EE and ECE courses. Elective ECE courses are not included in this GPA requirement.
- All Students - Students are required to attain a grade of 'C' or better in ECE 173 Introduction to Computing, ECE 275 Digital Design, EE 206 Circuit Analysis I, and all required MATH courses.

