

Architecture

Department Information

- **Department Location:**
Klai Hall
- **Department Phone:**
701-231-6151
- **Department Email:**
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- **Department Web Site:**
www.ndsu.edu/ala/ (<http://www.ndsu.edu/ala/>)
- **Plan Of Study Sample:**
bulletin.ndsu.edu/programs-study/undergraduate/architecture/#planofstudytext (<http://bulletin.ndsu.edu/programs-study/undergraduate/architecture/#planofstudytext>)

Major Requirements

Major: Architecture

Degree Type: B.S.Arch

Minimum Degree Credits to Graduate: 138

University Degree Requirements

1. Satisfactory completion of all requirements of the curriculum in which one is enrolled.
2. Earn a minimum total of 120 credits in approved coursework. Some academic programs exceed this minimum.
3. Satisfactory completion of the general education requirements as specified by the university.
4. A minimum institutional GPA of 2.00 based on work taken at NDSU.
5. At least 36 credits presented for graduation must be in courses numbered 300 or higher.
6. Transfer Students: Must earn a minimum of 60 credits from a baccalaureate-degree granting or professional institution.
 - a. Of these 60, at least 36 must be NDSU resident credits as defined in #7.
 - b. Within the 36 resident credits, a minimum of 15 must be in courses numbered 300 or higher and 15 credits in the major field of study.
7. At least 36 credits must be NDSU resident credits. Resident credits include credits registered and paid for at NDSU.

For complete information, please refer to the Degree and Graduation Requirements (<http://catalog.ndsu.edu/academic-policies/undergraduate-policies/degree-and-graduation/>) section of this Bulletin.

University General Education Requirements

Code	Title	Credits
Communication (C)		12
ENGL 110	College Composition I	
ENGL 120	College Composition II	
COMM 110	Fundamentals of Public Speaking	
Upper Division Writing [†]		
Quantitative Reasoning (R) [†]		3
Science and Technology (S) [†]		10
Humanities and Fine Arts (A) [†]		6
Social and Behavioral Sciences (B) [†]		6
Wellness (W) [†]		2
Cultural Diversity (D) ^{**†}		
Global Perspectives (G) ^{**†}		
Total Credits		39

* May be satisfied by completing courses in another General Education category.

† General education courses may be used to satisfy requirements for both general education and the major, minor, and program emphases, where applicable. Students should carefully review major requirements to determine if specific courses can also satisfy these general education categories.

- A list of university approved general education courses and administrative policies are available here (<http://catalog.ndsu.edu/academic-policies/undergraduate-policies/general-education/#genedcoursestext>).

Code	Title	Credits
Architecture Requirements		
ANTH 111	Introduction to Anthropology (May satisfy general education category B and D)	3
ARCH 231	Creativity and Communication	3
ARCH 232	Design Technology	3
ARCH 233	Math for Designers	1
ARCH 271	Architectural Design I	6
ARCH 272	Architectural Design II	6
ARCH 321	History and Theory of Architecture I (May satisfy general education category A and G)	3
ARCH 322	History and Theory of Architecture II	3
ARCH 323	History and Theory of Architecture III	3
ARCH 341	Site Design for Architects	3
ARCH 344	Architectural Structures I	3
ARCH 351	Materials & Construction	3
ARCH 371	Architectural Design III	6
ARCH 372	Architectural Design IV	6
ARCH 443	Architectural Structures II	3
ARCH 450	Architectural Detailing	3
ARCH 453	Environmental Control Systems: Passive Principles	3
ARCH 454	Environmental Control System: Active System	3
ARCH 461	Urban Design	3
ARCH 471	Architectural Design V (Capstone)	6
ARCH 472	Architectural Design VI	6
or ARCH 474	International Design Studio	
Select one Upper Division Writing English from the following:		3
ENGL 320	Business and Professional Writing	
ENGL 326	Writing in the Design Professions	
ENGL 357	Visual Culture and Language	
ENVD 101	Introduction to Environmental Design (May satisfy a general education category A)	3
ENVD 102	Drawing Basics for Environmental Designers	1
ENVD 104	Environmental Design Fundamentals	1
ENVD 130	Drawing Skills for Environmental Designers	3
ENVD 172	Environmental Design Fundamentals Studio	3
PHYS 120	Fundamentals of Physics (May satisfy general education category S)	3
PSYC 111	Introduction to Psychology (May satisfy general education category B)	3
Elective Requirements		
SOC 110	Introduction to Sociology (May satisfy general education category B)	3
PHIL Elective		3
Total Credits		105

Degree Requirements and Notes

- A grade of C or higher is required in all courses with an ARCH and ENVD prefix.
- If a student receives a grade of "D" or "F" in studio, he/she will be required to repeat the studio class the following year, before advancing to the next studio course.